

# FUTURE ARMADA

DELUXE STARSHIP DESIGNS



## MORNINGSTAR HEAVY CORVETTE



Uses the Open Game License to present familiar stats for ship & crew.

OGL  
SCI-FI

# Demo Document for Future Armada: Morningstar

by Ryan Wolfe of “zero hour” art & technology

**0-hr.com**

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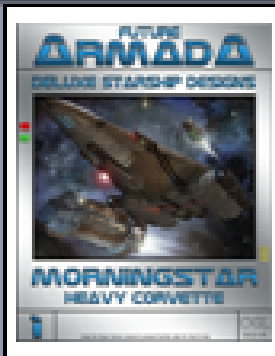
## Overview

The purpose of this document is to show you what you can expect should you purchase *Future Armada: Morningstar*. The images on the following pages are low-resolution “print-preview” screen captures meant to provide a general idea of what is inside each book.

Specifically, this is what you’re looking at:

- **Page 3:** Main Book. This provides an overview of the CSS Morningstar and statistics for the ship, its crew, and even the shuttle craft carried in its hangar. Brief descriptions are given for each area of the ship, and a composite map is provided so it is easy to put the pieces together. The Open Game License is utilized to present stat blocks familiar to players of the futuristic version of the world’s most popular role playing game. Note that these are the same mechanics as have always been found in *Future Armada*. Only the license, logo, and legal details changed in mid-2008.
- **Page 4:** Color Maps. The map book provides tactical maps (1 inch = 5 ft.) for the interior areas of the ship and the shuttles. The screen shot does not show all of the map booklet.
- **Page 5:** Printer Friendly Maps. A black-and-white version of the color map book is provided for those people who don’t have access to a color printer at work. Again, not all of the pages are shown.
- **Page 6:** Sample Map. This is a single page from the color map book, ready to be printed out and used with miniatures. The maps are designed to be laid end-to-end as needed.
- **Page 7:** Add Copy. The final page of this demonstration document is a copy of the product description from the sales web site.

Thank you for taking the time to explore this product. I hope that the *Morningstar* can be of service to you in your gaming endeavors!



**Introduction**  
 Welcome to the Morningstar Heavy Corvette. This is a very exciting ship. It is a heavy corvette, which means it is a fast, maneuverable ship that can take a lot of punishment. It is also a very versatile ship, capable of both offense and defense.

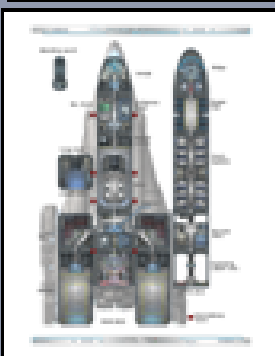
Component	Count	Notes
Engine	2	Standard engine
Shield	1	Standard shield
Armament	4	2x Heavy Cannon, 2x Missile Launcher
Wings	2	Standard wings
Other	1	Small sensor
Total	10	



**Construction**  
 The Morningstar Heavy Corvette is built using standard shipbuilding techniques. It features a central hull with two large wings extending from the sides. The engine is mounted at the rear, and the shield is located in the center of the hull.

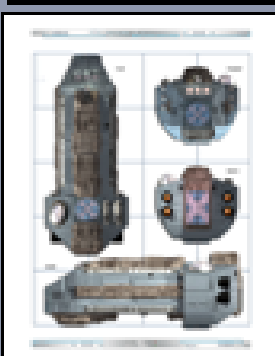
**Performance**  
 The Morningstar Heavy Corvette is a fast and maneuverable ship. It has a maximum speed of 100 units per second and a range of 1000 units. It is also very durable, with a maximum health of 1000 units.

**Armament**  
 The Morningstar Heavy Corvette is equipped with two heavy cannons and two missile launchers. The cannons are located on the front of the ship, and the missile launchers are located on the sides.

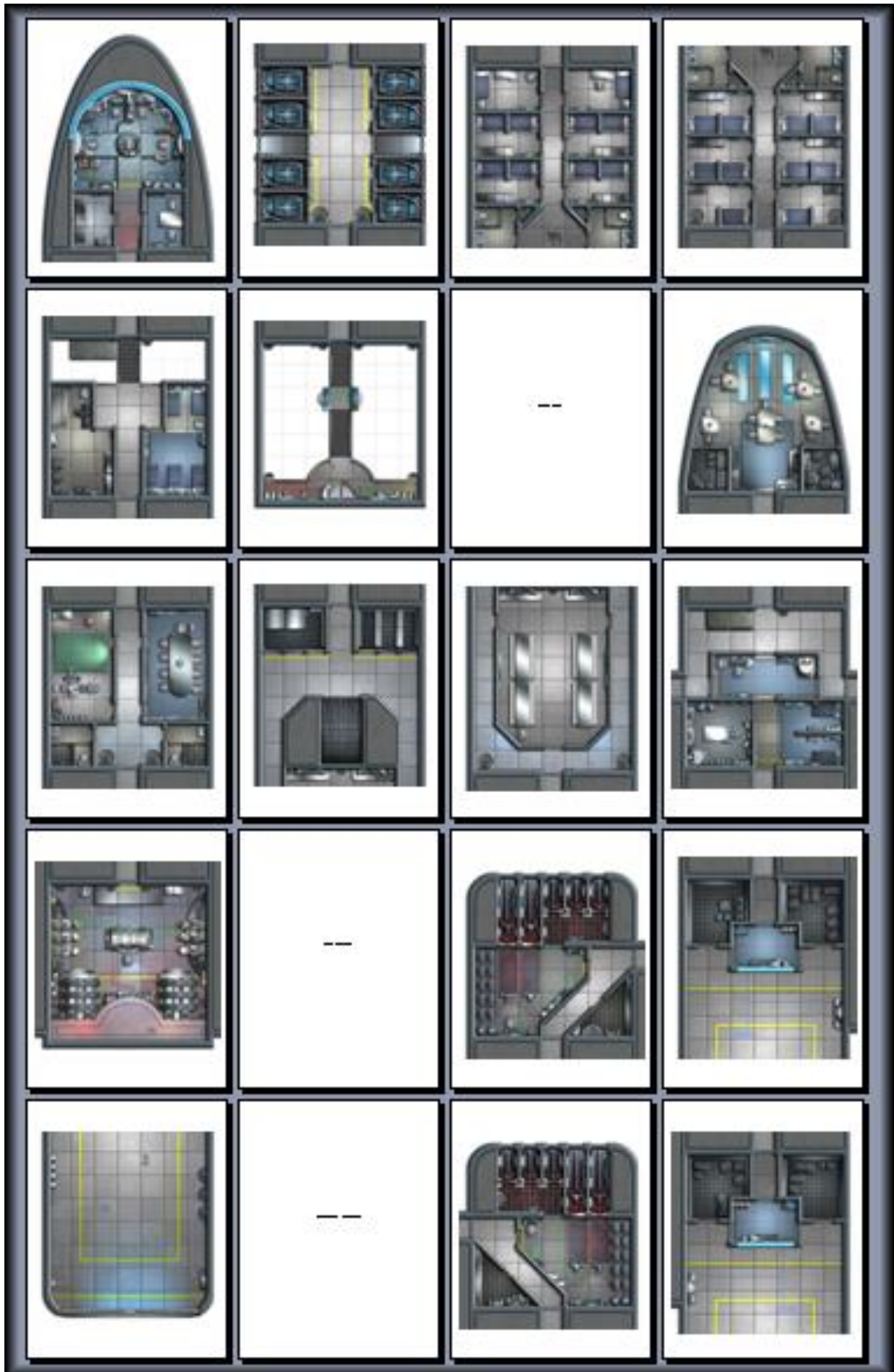


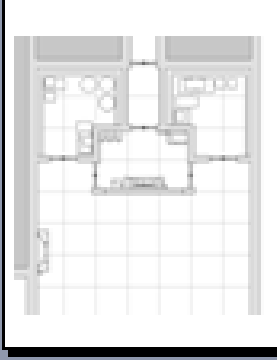
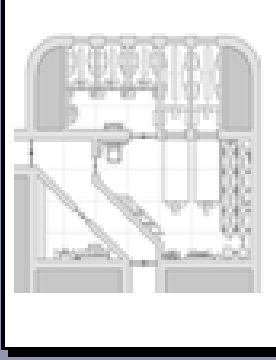
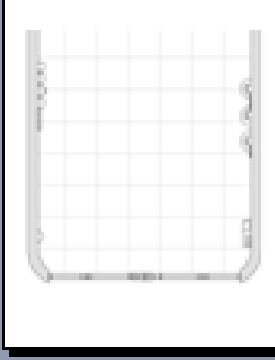
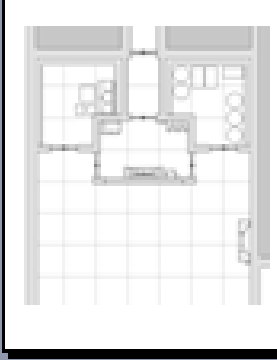
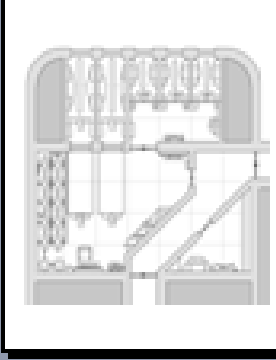
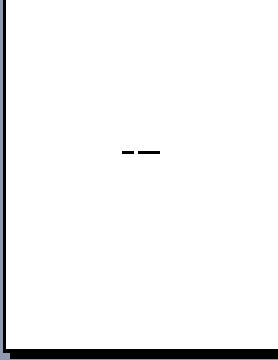
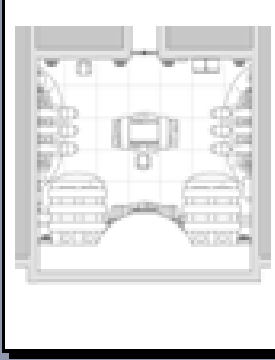
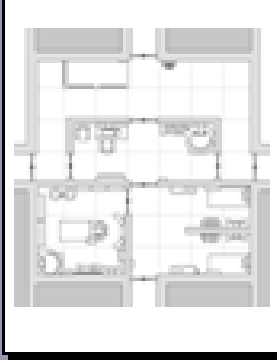
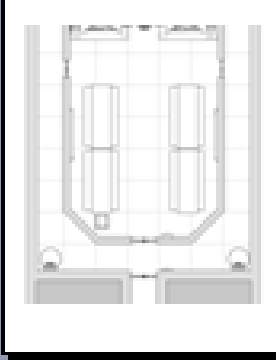
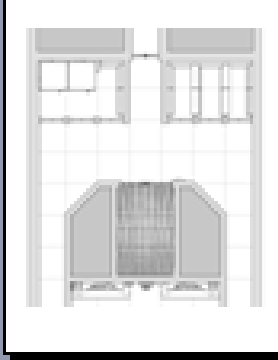
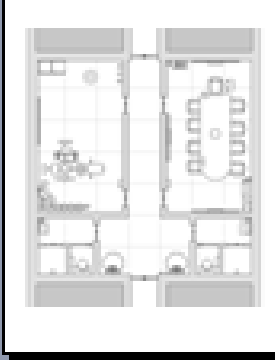
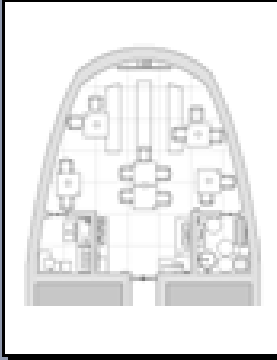
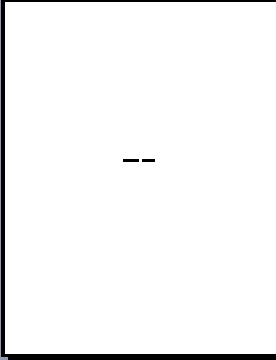
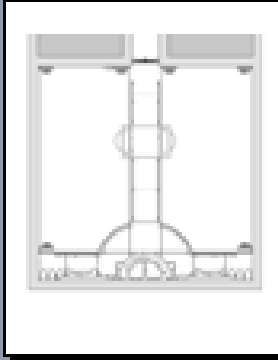
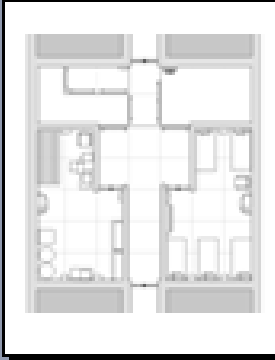
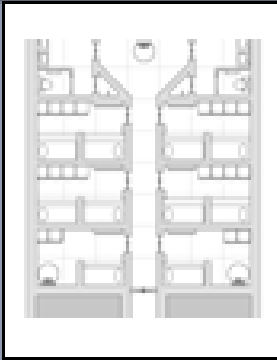
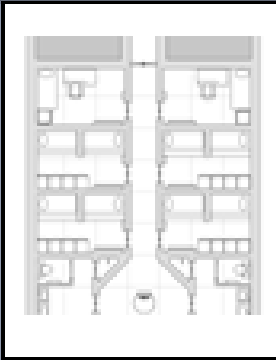
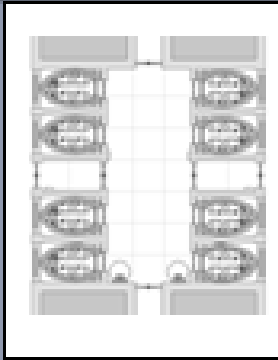
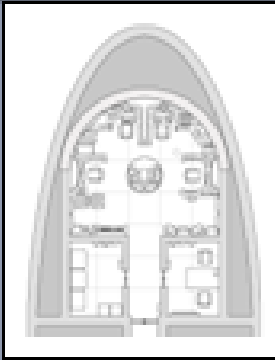
Component	Count
Heavy Cannon	2
Missile Launcher	2
Engine	2
Shield	1
Wings	2
Other	1
Total	10

**Construction**  
 The Morningstar Heavy Corvette is built using standard shipbuilding techniques. It features a central hull with two large wings extending from the sides. The engine is mounted at the rear, and the shield is located in the center of the hull.

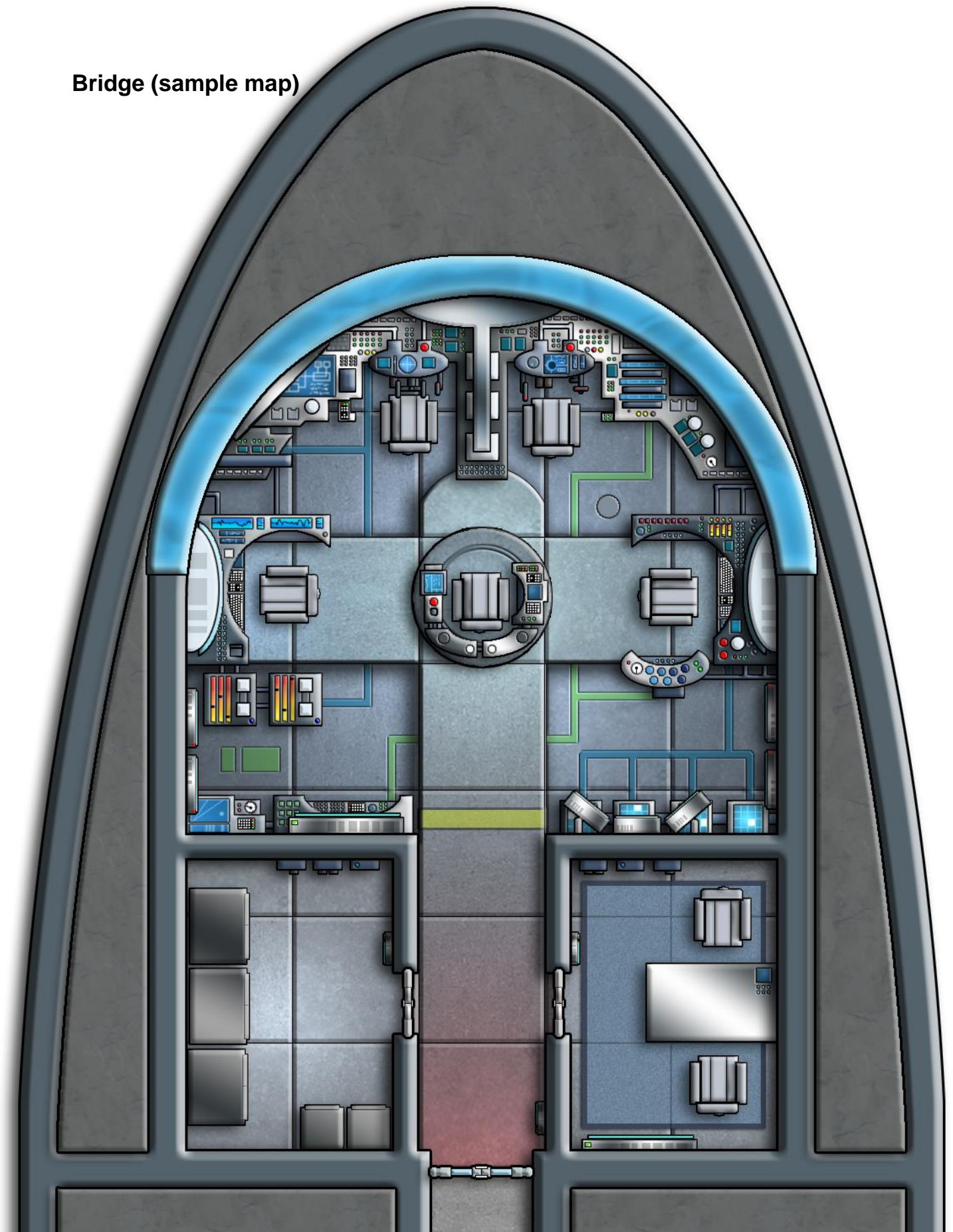


Component	Count
Heavy Cannon	2
Missile Launcher	2
Engine	2
Shield	1
Wings	2
Other	1
Total	10





Bridge (sample map)



# MORNINGSTAR

## Heavy Corvette

The ConFed Starship Morningstar is a *Fenris*-class heavy corvette designed for extended patrol and escort duties. It often operates alone as police ship and border patrol vessel. A common sight in civilized space, this class of warship is occasionally refitted for civilian use.

This progress-level six starship is approximately 100m long and can carry a crew of 30 (though it can be operated with far fewer personnel). It is armed with an array of laser turrets and missile launchers, as well as an intimidating spinal mounted cannon. With hangar bays on either side, there is ample room for a couple fighters, shuttles, or even more cargo space as needed.

The .zip file contains the following:

- Overview
  - 12 page PDF file detailing the ship, interior locations, and personnel.
  - Open Game License stats provided for the vessel, crew, and landing craft.
- Map Book
  - Full-color 31 page PDF file containing complete interior maps.
  - Miniature-scale maps for tactical combat.
  - Broken into pages for easy printing.
- Printer friendly, black and white version of the map book.
- Giant composite map image.
  - 150 dpi, color JPEG image. 36x61 inches.
  - Great for online applications.
- "Bonus Art" directory with exterior views of the ship and shuttle.

Sample documents and bonus art are available at **0-hr.com**

This first installment of *Future Armada* is meant to serve as a ready-made vessel for use by either players or game master. It can be easily adapted to other progress levels, or game systems. Add the Morningstar to your armada and bring the details of your sci-fi campaign to life!

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