

# FUTURE ARMADA

## DELUXE STARSHIP DESIGNS



# DRAKE EXPLORATION VESSEL



Uses the Open Game License to present familiar stats for ship & crew.

OGL  
SCI-FI

# Demo Document for Future Armada: Morningstar

by Ryan Wolfe of "zero hour" art & technology

**0-hr.com**

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## Overview

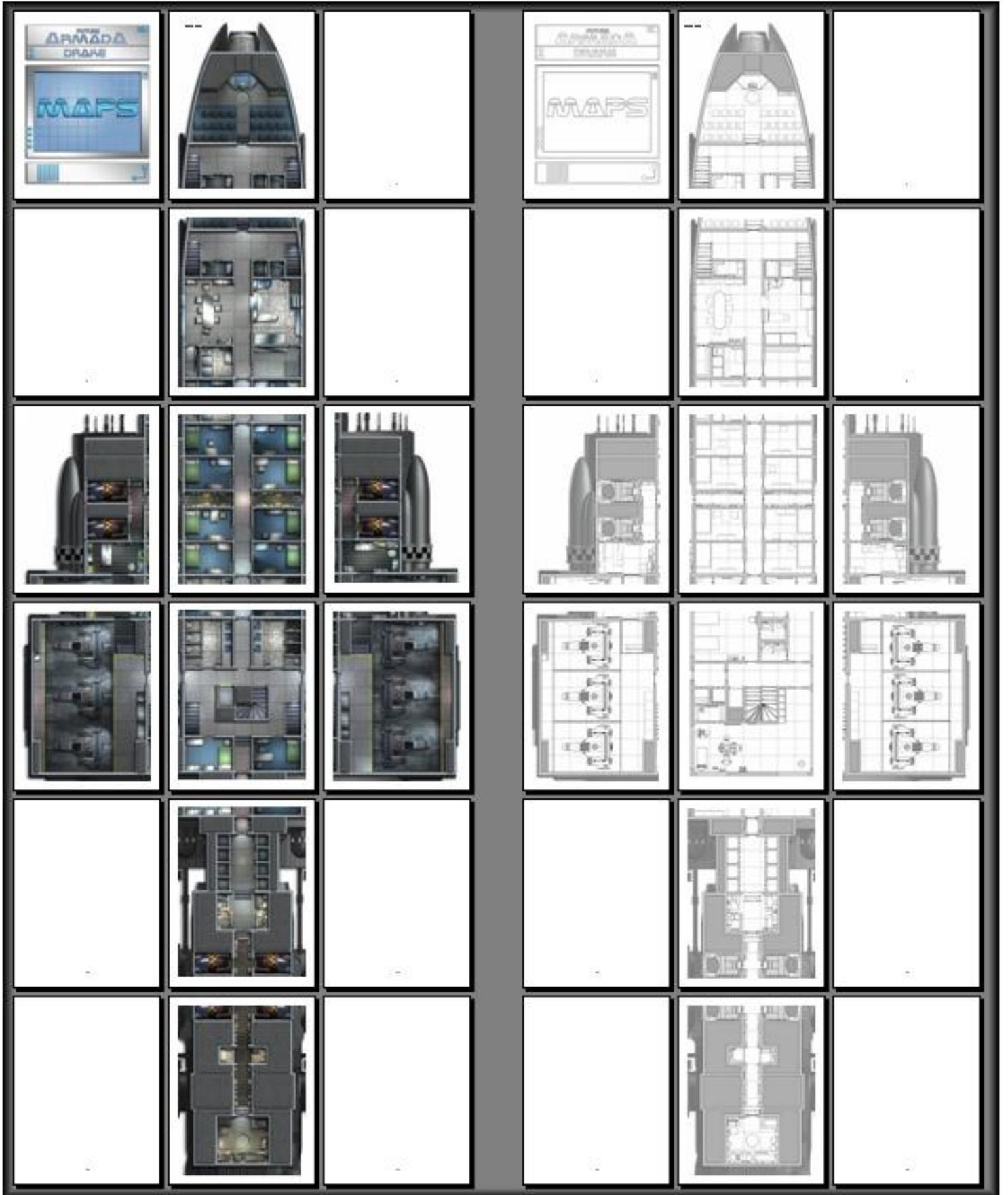
The purpose of this document is to show you what you can expect should you choose to invest in *Future Armada: Drake*. The images on the next couple of pages are low-resolution thumbnails meant to provide a general idea of what is inside each book.

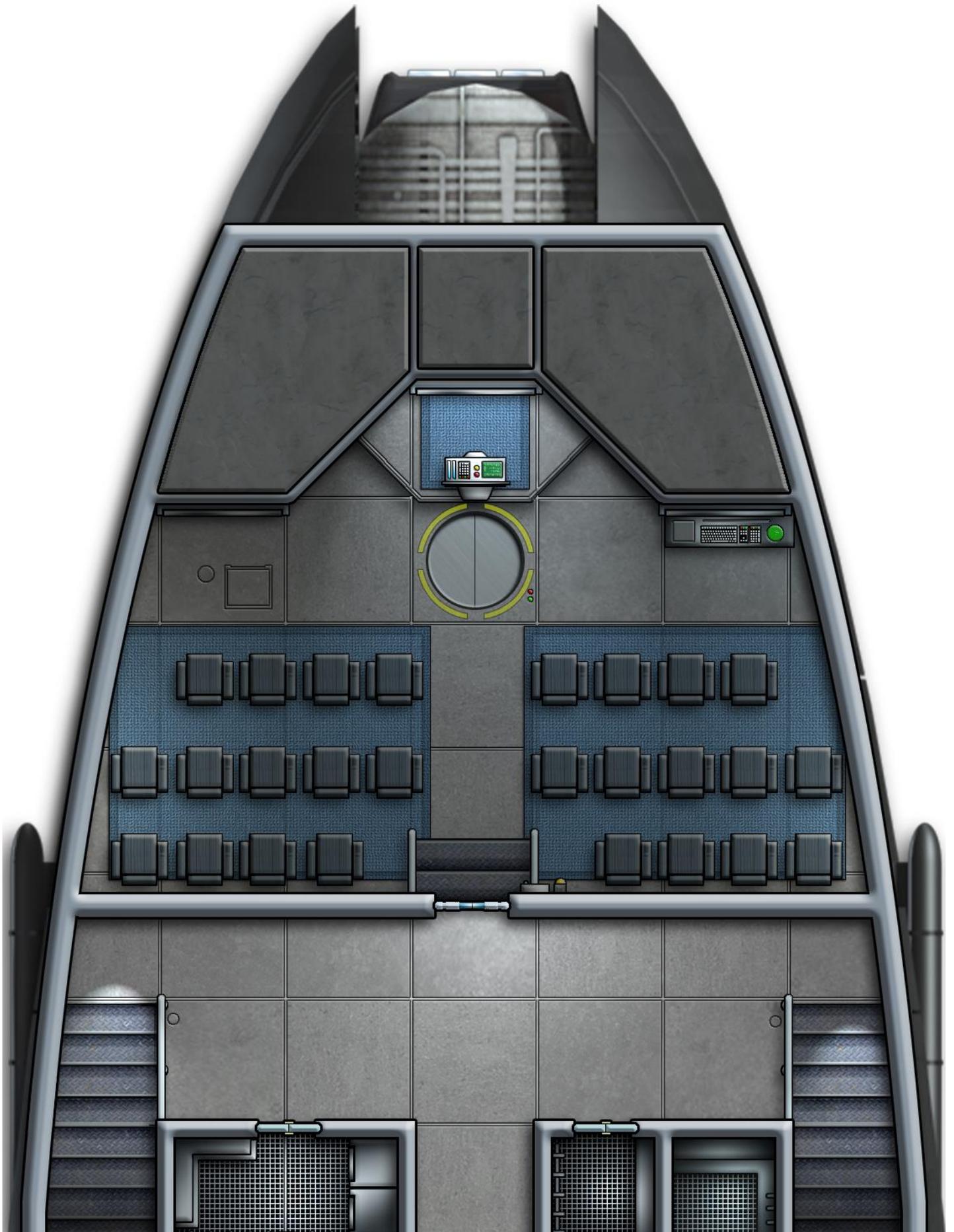
Specifically, this is what you're looking at:

- **Page 3:** Main Book. This provides OGL (Open Game License) statistics for the ship and crew. Brief descriptions are given for each area of the vessel, and composite maps are provided so it is easy to put the pieces together. Statistics are also provided for the ship's fighter craft.
- **Page 4 (left side):** Color Maps. The map book provides tactical maps (1 inch = 5 ft.) for the interior areas of the ship. The screen shot shows a sampling of the pages, laid out like they would be when assembled.
- **Page 4 (right side):** Printer Friendly Maps. A grayscale version of the color map book is provided. The right side of the image shows the same pages from that version of the book.
- **Page 5:** Sample Map. This is a single page from the color map book, ready to be printed out and used with miniatures. The maps are designed to be laid end-to-end as needed.
- **Page 6:** Bonus Art. Two of the rendered 3D exterior views are shown. The actual pictures are 800x600 jpeg images. This product also includes a couple of giant sized jpegs of the entire ship at 1 inch = 5ft scale.

Thank you for taking the time to explore this product. I hope that *Drake* can help extend the frontiers of your campaign!







Bonus Art



# DRAKE

## Exploration Vessel

Drake is one of three Seraphim-class frigates built by the Terra Novan Theocracy. Captured just prior to launch at the New Albion Shipyards, the ConFederation repurposed these ships for reconnaissance and exploration. Originally built to fulfill a variety of roles, including escort and troop insertion duties, the versatile craft has hangar space for half a dozen fighters and a huge cargo bay originally intended to carry troops and hover tanks.

At 292 feet long, this PL-7 frigate carries a crew of 18 and a complement of six Sparrowhawk-class fighters. Though only lightly armed as a vessel of exploration, statistics and story for a more heavily armed "pirate" configurations are also included. Exploration, reconnaissance, journeys to distant stars - Drake is designed to fill these roles and more.

The .zip file contains the following:

- Overview
  - 18 page PDF file detailing the ship, interior areas, and crew.
  - Open Game License stats provided for the vessel and crew, as well as the fighter craft and a 'pirate' configuration.
- Map Book
  - Full-color 22 page PDF file containing complete interior maps.
  - Includes miniature-scale maps for tactical combat.
  - Broken into pages for easy printing.
- Printer friendly, black and white version of the map book.
- Miniature-scale composite maps of the ship interior.
  - A 24x60 inch, 150 dpi, color JPEG image of the main deck.
  - A 20x28 inch, 150 dpi, color JPEG image of the other three decks.
- "Bonus Art" directory with half a dozen rendered images of the frigate and fighters.

*Starfinder* stats, demo documents, and art are available free at **0-hr.com**

Like all of the Future Armada ships, Drake is meant to be useful to game masters and players alike. Story, stats, and maps are all easily separated so you can keep what you like and change what you want. If you yearn to explore the uncharted regions of your campaign, Drake can take you there!