

SHIP NAME

MAKE / MODEL / CLASS

SIZE & FRAME

SPEED

MANEUVERABILITY

DRIFT

DRIFT ENGINE

PCU

POWER CORE

SHIELDS

SENSORS

PORT WEAPONS

CREW

CAPTAIN

ENGINEERS

GUNNERS

PILOT

SCIENCE OFFICERS

NOTES



COMPLEMENT

MODIFIERS

TIER

TURRETS

FORWARD WEAPONS

FORWARD

PORT

STARBOARD

AFT

AFT WEAPONS

01 - 10

CRITICAL DAMAGE

G M W

LIFE
SUPPORT

11 - 30

G M W

SENSORS

31 - 60

G M W

WEAPONS

61 - 80

G M W

ENGINES

81 - 00

G M W

POWER
CORE



AC



= 10 +

PILOT

+

ARMOR

+

SIZE

+

MISC

TL



= 10 +

PILOT

+

COUNTER

+

SIZE

+

MISC

HULL

TOTAL

CURRENT

THRESHOLDS

DT

CT

CT

STARBOARD WEAPONS

SYSTEMS

EXPANSION BAYS

CARGO & PASSENGERS

1. Bridge
2. Barracks
3. Restroom
4. Cells
5. Arena
6. Engineering
7. Kennel
8. Medical
9. Cargo Hold

10. Captain's Cabin
11. Balcony
12. Kitchen
13. Armory
14. Vault
15. Common Room

