

SHIP NAME

MAKE / MODEL / CLASS

SIZE & FRAME

SPEED

MANEUVERABILITY

RATING

HYPERSPACE ENGINE

PCU

POWER CORE

SHIELDS

SENSORS

PORT WEAPONS

CREW

CAPTAIN

ENGINEERS

GUNNERS

PILOT

SCIENCE OFFICERS

NOTES

COMPLEMENT

MODIFIERS

TIER

TURRETS

FORWARD WEAPONS

FORWARD

PORT

STARBOARD

AFT

AFT WEAPONS

01 - 10

CRITICAL DAMAGE

G M W

LIFE
SUPPORT

11 - 30

G M W

SENSORS

31 - 60

61 - 80

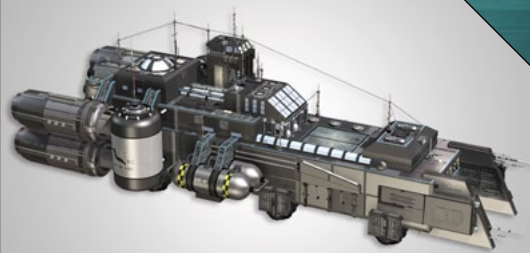
G M W

WEAPONS

ENGINES

81 - 00

G M W

POWER
CORE

AC

= 10 +

PILOT

ARMOR

SIZE

MISC

TL

= 10 +

PILOT

COUNTER

SIZE

MISC

HULL

TOTAL

CURRENT

THRESHOLDS

DT

CT

STARBOARD WEAPONS

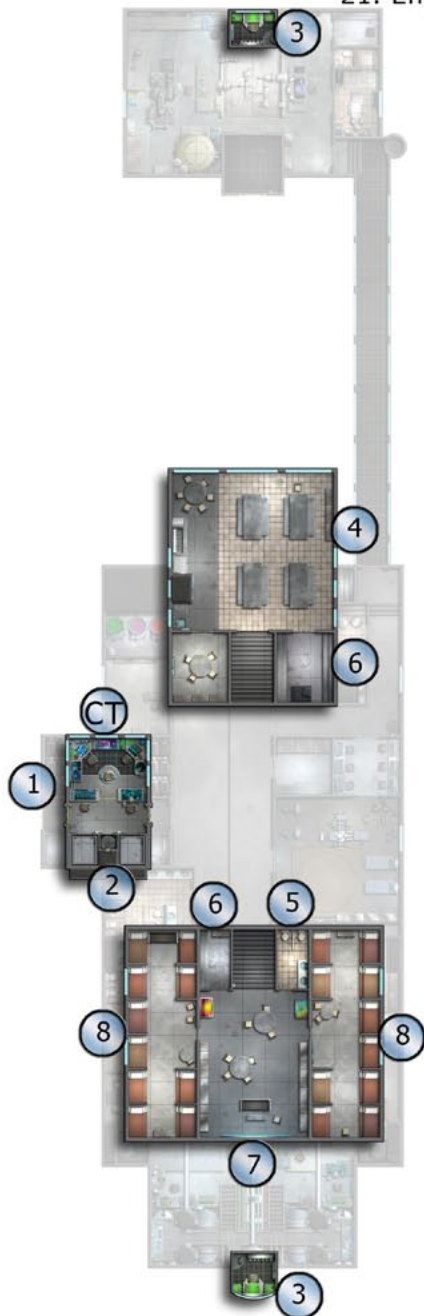
SYSTEMS

EXPANSION BAYS

CARGO & PASSENGERS

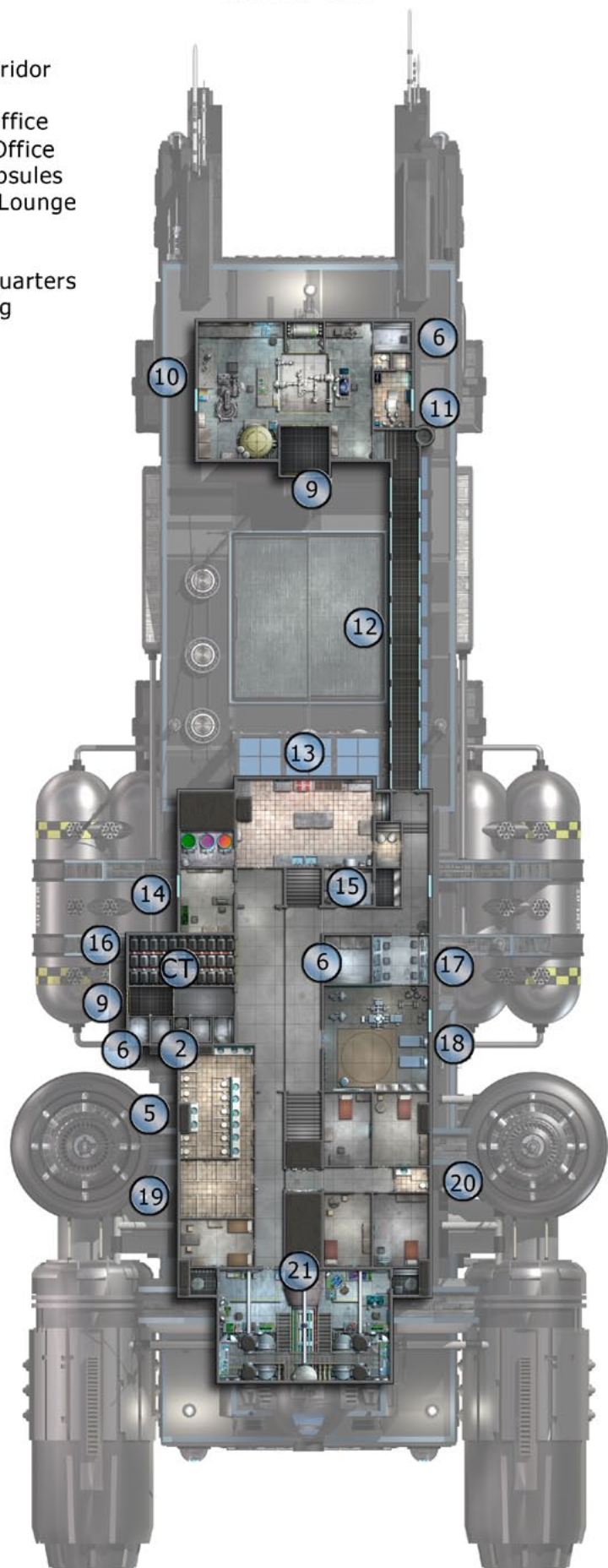
TOP DECK

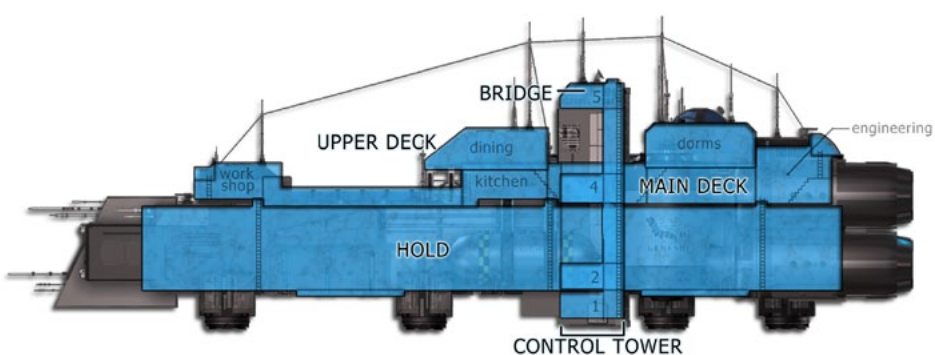
1. Bridge
2. Elevators
3. Turret Controls
4. Dining Area
5. Restroom
6. Storage
7. Lounge
8. Dormitories
9. Air Lock
10. Workshop
11. Medical
12. Access Corridor
13. Kitchen
14. Business Office
15. Captain's Office
16. Escape Capsules
17. Computer Lounge
18. Gym
19. Showers
20. Officer's Quarters
21. Engineering



CT. Control Tower

MAIN DECK





KEMUSHI HOLD

- 22. Cargo Bay Doors
- 30. Grav Lift
- 34. Chief Mate's Officer
- 36. Computer Room

