

SHIP NAME

GUARDIAN H.Q.

MAKE / MODEL / CLASS

Asteroid Base

SIZE & FRAME

(H) Cruiser + Station

SPEED

1

MANEUVERABILITY

Poor, Turn 3, Pilot -1

RATING

0

HYPERSPACE ENGINE

PCU

200

POWER CORE

Nova Heavy

SHIELDS

Light Shields 60

SENSORS

Advanced long-range

PORT WEAPONS

(empty)

CREW

CAPTAIN

Diplomacy +24

Intimidation +19

ENGINEERS

Engineering +19

GUNNERS

gunnery +26

PILOT

Piloting +13

SCIENCE OFFICERS

Computers +23

NOTES



COMPLEMENT

50

spent 245/270 BP using 185 PCU

MODIFIERS

Pilot +1, Computers +4

+1 on three checks

10

TIER

TURRETS

Heavy laser cannon

Heavy laser cannon

FORWARD WEAPONS

Supermaser



AC

22

= 10 +

PILOT 10

+ ARMOR 4

+ SIZE -2

+ MISC

TL

22

= 10 +

PILOT 10

+ COUNTER 4

+ SIZE -2

+ MISC

HULL

TOTAL 230

CURRENT

THRESHOLDS

DT

5

CT

36

STARBOARD WEAPONS

(empty)

SYSTEMS

H4 Thrusters

MK 4 Armor

MK 1 trinode

Mk 4 Defenses

Good Crew Quarters

EXPANSION BAYS

Guest Quarters

Shuttle Bay

Medical Bay

Gym

Science Lab

(empty x13)

CARGO & PASSENGERS

"Shuttle Bay" is the external landing pad.

50 crew + 12 passengers

15

FORWARD

15

PORT

STARBOARD

15

AFT

15

AFT WEAPONS

Heavy antimatter missile 1

01-10

G M W

11-30

G M W

31-60

G M W

61-90

G M W

91-100

G M W

CRITICAL DAMAGE

LIFE SUPPORT

SENSORS

WEAPONS

ENGINES

POWER CORE



18. Observation Deck & Overwatch

19. Bridge

20. Med Bay

21. Surgery

22. Administrator's Office

23. Offices

24. Gunnery Stations

25. Commander's Office

26. Strategic Command Center

27. Positronic Mainframe

LEVEL THREE

LEVEL TWO

LEVEL ONE

COMMAND TOWER

GROUND LEVEL

28. Conference Room

29. Security

30. Reception

31. Tech
Overseer

32. Workstations

33. Break Area

34. Synthetic
Reality Vault

35. Surface Access

36. Engineering

WEAPON SYSTEM
CONTROL

REACTOR CONTROL