

## 0-hr: Exeter-B - demo document

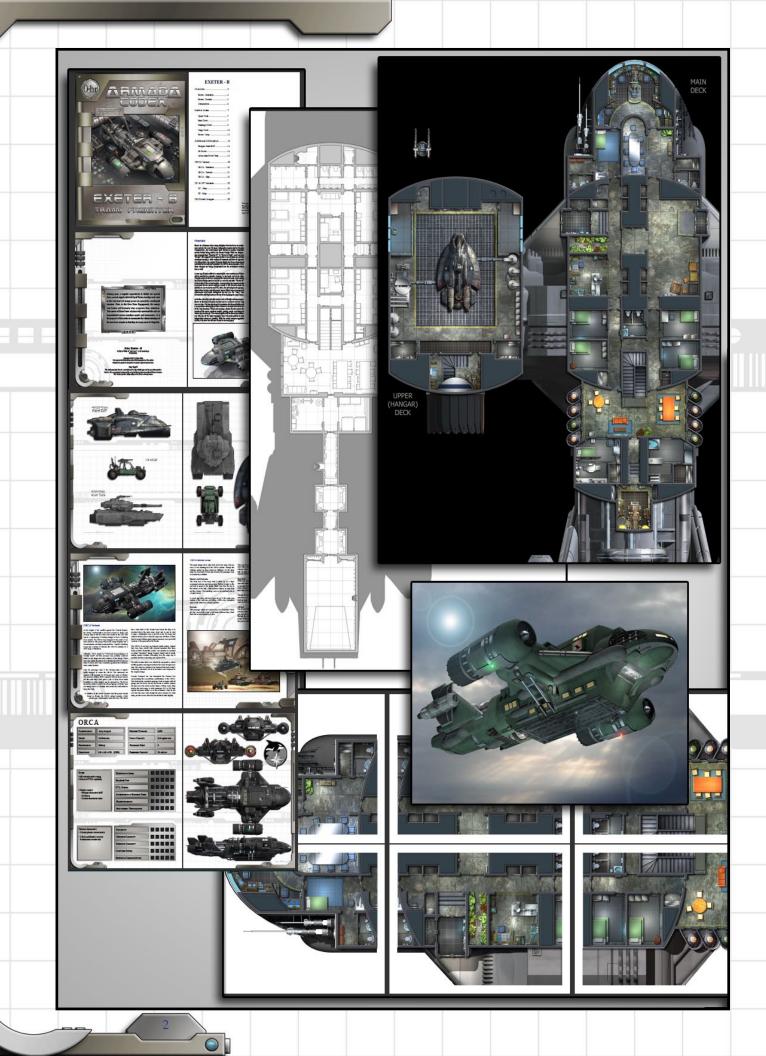
by Ryan Wolfe of *"zero hour" art & technology* **0-hr.com** 

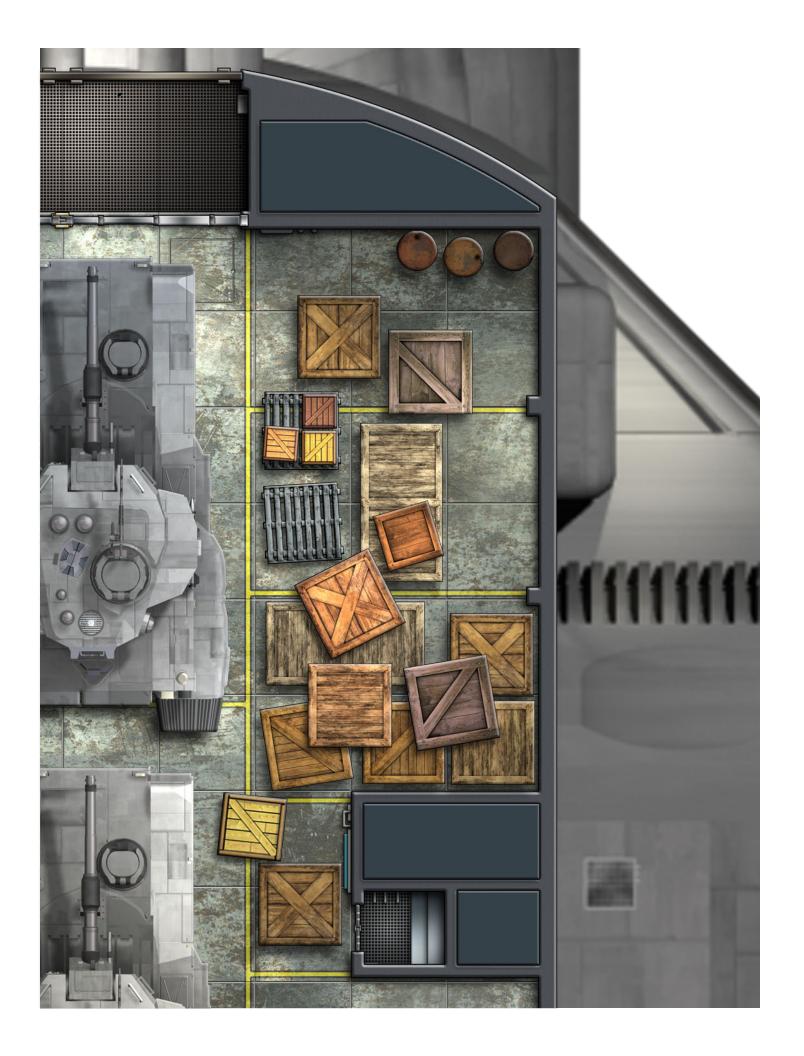
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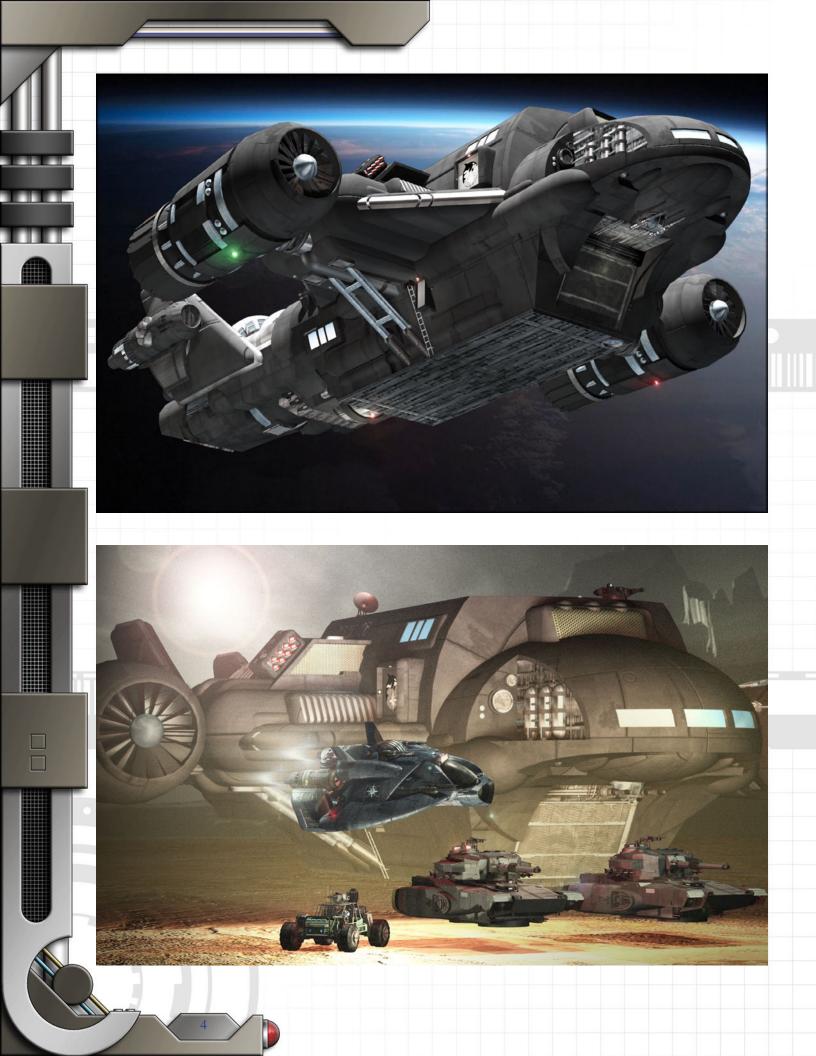
> The purpose of this document is to show you what you can expect should you choose to invest in this issue of the 0 hr Armada Codex. Specifically, this is what is shown:

- Page 2 (left): Main Book. An overview of the ship, components, and statistics is provided. The stats are generic descriptions and not from any particular game system. Each area of each vessel is enumerated and described. Rendered images are included throughout.
- Page 2 (top): Map Book. The map book provides tactical maps (1 inch = 5 ft.) for the interior areas of the ship. The pages are designed to be printed out and laid edge to edge. Layers are used so that certain map elements (like the grid, cargo, or the black and white version of the map) may be toggled on and off as desired.
- Page 2 (right): Uncut Maps. Complete deckplans are presented in a single giant image, layered so that the grid, black and white version, and so on can be toggled on or off. It includes a light background good for printing, and a dark background good for display on a computer or with a projector.
- **Page 3:** This is a sample page from the map book. The layers are live in this demo document.
- **Page 4:** Displayed here is a sample of some rendered art from the main book.
- **Page 5:** This is a copy of the product overview from the sales web page.

Thank you for taking the time to explore this product line. I hope that this ship can find a place in your fleet!







## 0-hr Armada Codex Exeter - B

Exeter is a rugged, Durance-class cargo ship that supports a crew of 4 to 8. She comes with a shuttle as well as a all-terrain buggy; is well armed for when things get rough, and carries a complement of escape pods as a last resort. With a spacious cargo bay and a 10-cabin passenger deck, this ship has something for everyone and room to grow. The original Exter has been extended and improved so now she's even better than before.

Originally constructed by Dosojin Transport Inc., the vessel spent thirty years in routine corporate service before being sold to the Exeter family. With her designation changed from "Dosojin VI" to "Exeter's Folly", and later just "Exeter", this rugged vessel spent another two decades as a private merchant running a wide variety of contracts and jobs of opportunity. Meanwhile, the original Durance design has been adopted and modified by the military to produce the ORCA troop transport. With barracks for 30 soldiers and the addition of a pair of Aries-class hover tanks, this "Off-world Recon & Combat Asset" will get the job done.

This update to the classic Exeter includes the refit version, the ORCA troop transport, and a couple of variants for extra cargo or extra passenger options.

The Exeter B package contains five highly detailed, layered PDF files:

- Main Book
  - 30 page PDF file detailing the ship and interior areas.
  - Contains 3D rendered scenes as well as orthographic views of the ships.
  - Includes system independent statistics designed for easy adaption to your game of choice.
- Background, art, and text are on different layers for custom display and printing.
- Map Pages
  - 48 page PDF file containing complete interior maps and instructions for assembly.
  - Miniature-scale maps for tactical combat with an optional 1 inch = 5 ft grid.
  - Divided into pages for easy printing in full color or printer-friendly black and white.
- Selectable layers include: grid, black & white version, and optional objects.
- Uncut Map Images
- Three single page PDF files containing huge images (26x36 and 26x43 inches) of the Exeter and ORCA deckplans.
- Select either a light or dark background (for printing or projection/display).
- Includes layers for grid, black & white version, optional cargo, and background choice.
- Giant JPEG images of the uncut maps are also provided.

Sample documents and art are available at **0-hr.com**.

The second in the "Refit" series of Armada Codex, Exeter-B is a complete update of the ship first presented in issue #6 of Future Armada. This one fully replaces and expands the Armada version of Exeter. As with all issues of the Codex, this product is designed to give you a ready-made ship to drop into your setting and rules of choice - lending depth and detail to your campaign. When it's time to play, zero hour is ready!

Note: A PDF reader capable of displaying layers is required in order to fully use these documents. The Adobe Reader is a good, free, option.

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