

# FUTURE ARMADA

## DELUXE STARSHIP DESIGNS



# MIDGARD VARIANTS

4

Uses the Open Game License to present familiar stats for ship & crew.

OGL  
SCI-FI

# Demo Document for Midgard Variants

by Ryan Wolfe of "zero hour" art & technology

**0-hr.com**

*Future Armada: Midgard Variants* is copyright  
© 2005, Ryan Wolfe.

## Overview

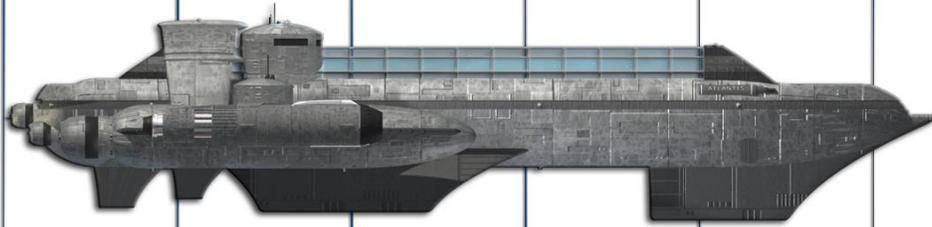
The purpose of this document is to show you what to expect should you choose to invest in *Future Armada: Midgard Variants*. The images provided here are low-resolution screen captures meant to provide a general idea of what is inside each book.

Specifically, this is what you'll see on the following pages:

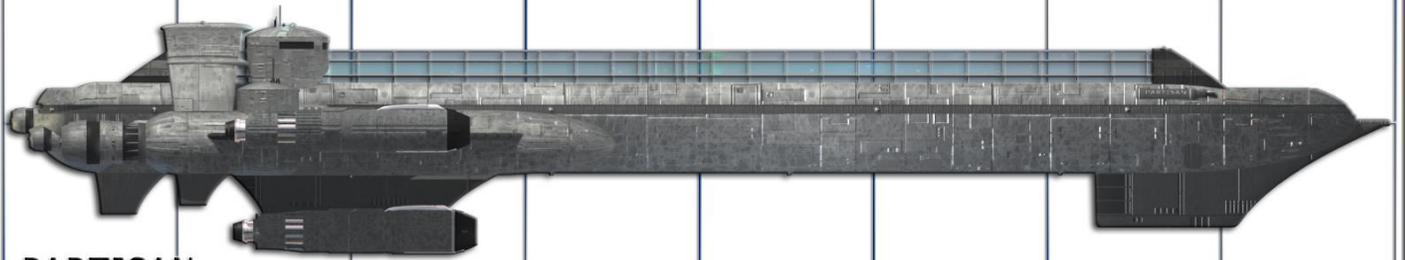
- **Page 3:** Main Book for *Midgard Variants*. This provides an overview of the light carrier "ATLANTIS" and familiar **OGL** statistics for the ship and crew. Brief descriptions are given for each area of the ship and a composite map is provided. Statistics, art, and composite maps are also provided for two variations on the Atlantis design: the Partisan medium carrier, and the Corvus frigate.
- **Page 4:** An image showing the relative sizes of the variant designs produced by Midgard Shipyards.
- **Page 5:** Color Map book for Deck C. The map book provides tactical maps (1 inch = 5 ft.) for the interior areas of the ship. There are 4 separate books, one for each deck.
- **Page 6:** Printer Friendly Maps. A black-and-white version of each color map book is provided.
- **Page 7:** Sample Map. This is a single page from the color map book, ready to be printed, cut, and used with miniatures. The maps are designed to be laid end-to-end as needed.
- **Page 8:** Exterior Art. Shown are a couple of the rendered exterior shots provided. This bonus art is provided as a set of JPEG images in a separate directory.

Thank you for taking the time to consider this installment of Future Armada!





ATLANTIS

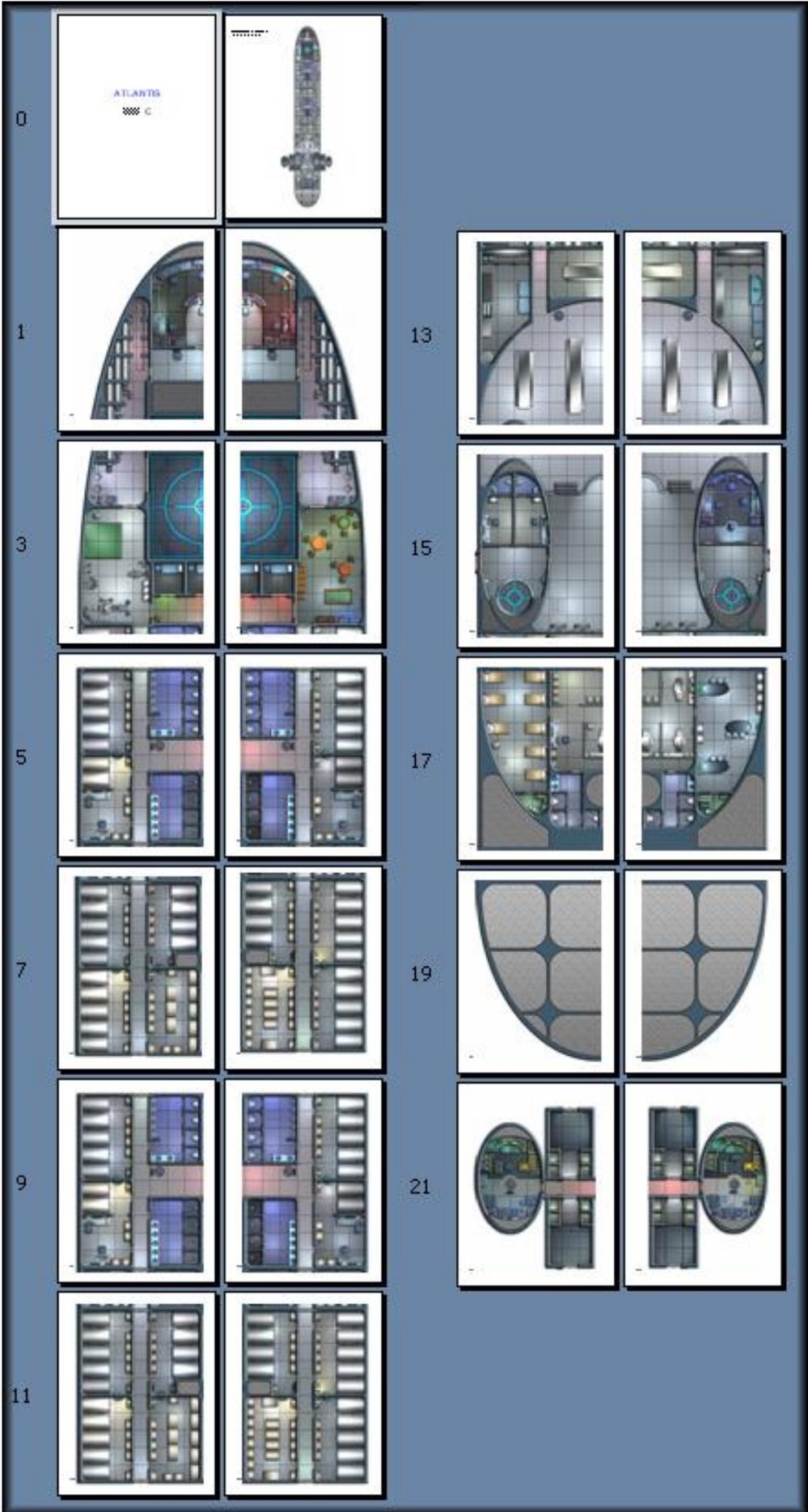


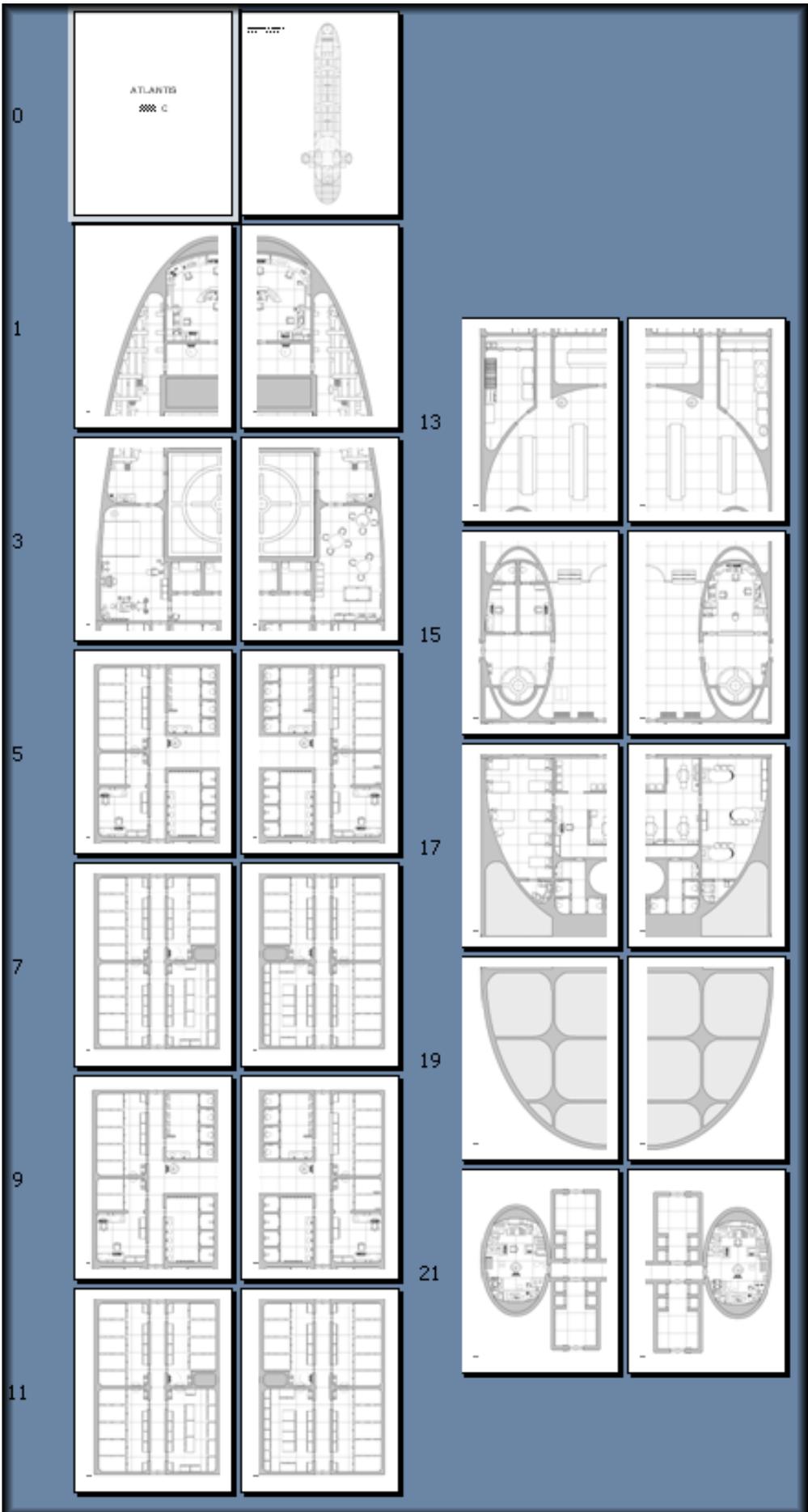
PARTISAN



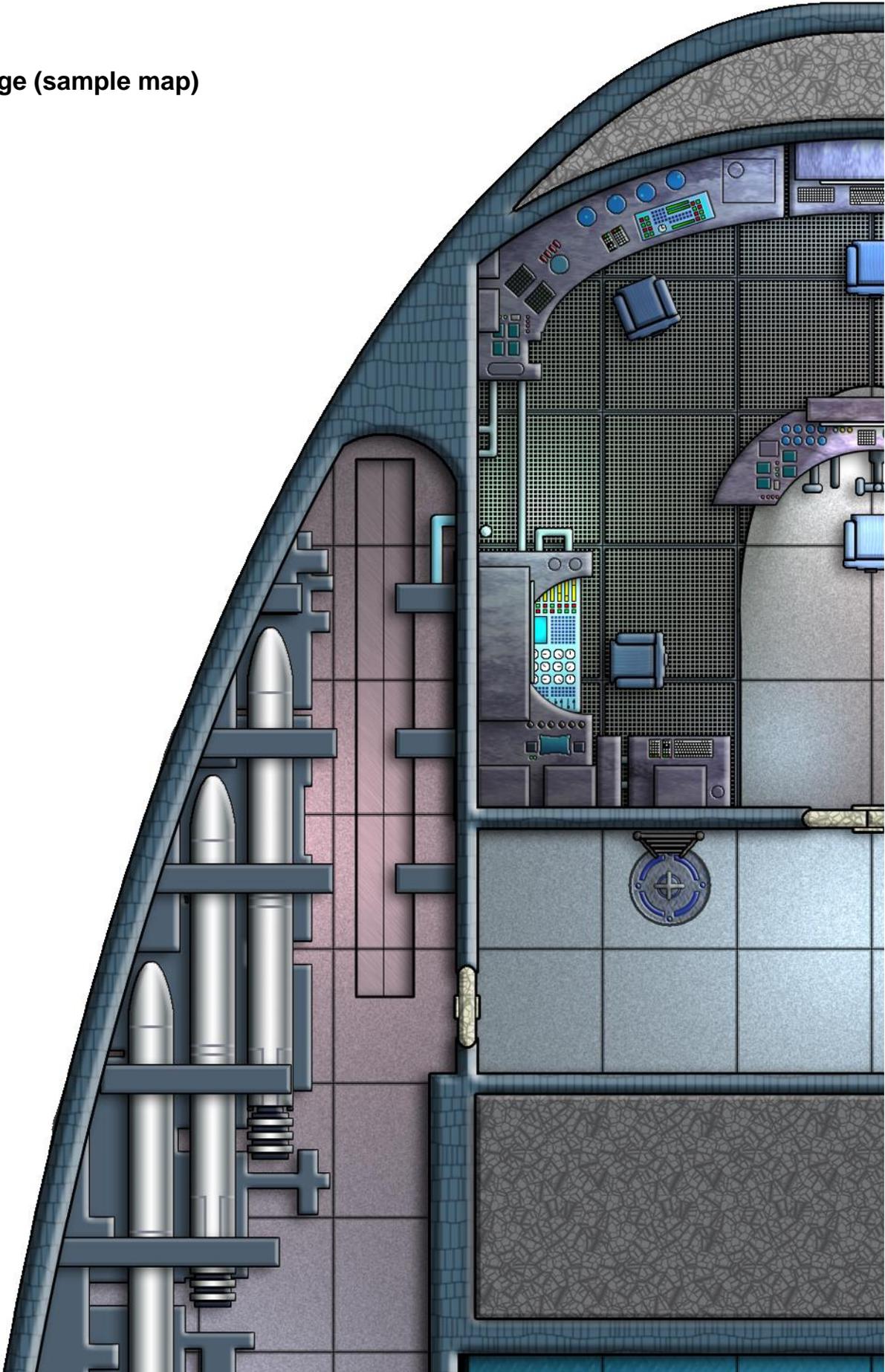
CORVUS

100 ft.





Bridge (sample map)





## MIDGARD VARIANTS

The Midgard Variants are a trio of new ships produced by Midgard Shipyards. These progress-level seven designs are based on alien specifications recently discovered in the ancient ruins of a sunken city. While fully capable of operation in deep space, these vessels also function at full capacity while submerged. Rejected by the ConFed military these unique, cutting-edge vessels are now for hire to the highest bidder.

*Atlantis* is a light carrier and the flagship of the Midgard line. It carries 20 fighters and a crew of 160. Also presented in this installment are *Partisan* (an extended version of the *Atlantis*, carrying 36 fighters and a larger crew compliment) and *Corvus*. Built for patrol and escort duties, this frigate does not carry any fighters but is still heavily armed and a force to be reckoned with.

The .zip file contains the following:

- **Overview**
  - 27 page PDF file detailing the ships, interior locations, and personnel.
  - Open Game License stats provided for the vessels, crew, and fighters on board.
  - Though they use the same set of map pages, separate stats, composite maps, and exterior views are provided for all three ships.
- **Map Books**
  - Four full-color page PDF files (89 pages total) containing complete interior maps at "1 inch = 5 feet" scale.
  - A separate book is provided for each of the 4 decks, making it easier to print out the maps for the variant designs.
- Printer friendly, black and white version of the map books.
- Bonus Art directory with additional exterior views of each ship.

*Demo* documents, and art are available free at **0-hr.com**

Please note that, unlike most issues of *Future Armada*, this installment does NOT contain giant composite images designed for an oversized printer. The large image files required for a ship of this size made the inclusion of such bonus maps impractical.

Like all of the *Future Armada* products, the *Atlantis* is meant to serve as a ready-made vessel for use by either players or game masters (though the size of these particular ships are likely better suited to GM use). While presented as a mercenary force, it can be easily adapted to any military use desired; and three ships let you choose the one that fits your needs. Put the *Atlantis* and its variants to work for you!